

Welders / Metal Fabricators

JNC Welding & Fabrication • Ulladulla NSW 2539



Base pay

\$50,000 - \$60,000



Work type

Full time



Contract type

Permanent

Skills

WELDING/FABRICATION

FLUX CORE

HAND MACHINE

MIG

MIG WELDER

RIVETING

SUB ASSEMBLIES

TIG WELDING

WELDING

Full job description

JNC Welding & Fabrication are currently seeking to recruit two experienced and qualified Welders/Metal Fabricators to join our team in Ulladulla NSW.

The successful candidate will need to undertake and possess:

- Being able to read and analyse blueprints and drawings
- Have the ability and experience to use a TIG and MIG welder
- Examining welds for the width of bead, penetration and precision
- Have the ability to weld vertically, horizontally and overhead
- Be able to weld various metals using various techniques
- Cut, roll, shape, bend, mould, spin, heat or hammer metal products to fabricate parts or sub-assemblies

Job details



Date posted

20 Jun 2022



Expired On

21 Jul 2022



Category

Trades & Services



Occupation

Welding, Soldering & Brazing



Base pay

\$50,000 - \$60,000



Contract type

Permanent



Work type

Full time



Job mode

Standard business hours



Work Authorisation

AUSTRALIAN CITIZEN /
PERMANENT RESIDENT

- Heat treat metal parts and components
- Set up and/or operate hand and machine tools, welding equipment
- Assemble parts and structures by lining up and joining them by welding, bolting or riveting
- Finish products by cleaning, polishing, filing or bathing them in acid solutions, or by applying protective or decorative coatings.

Skills & Abilities:

- Certificate III in Engineering (Welding Fabrication) or equivalent qualification
- Minimum of three years' experience in this role or similar
- Ability to work in a team environment

Salary range is \$50,000 - \$60,000pa commensurate with experience

2 Full-time Positions available

Applications open 20th June 2022 and close 20th July 2022

If you are interested in this role APPLY now. Only shortlisted candidates will be contacted